Does your bestie (or enemy) need to take COMP110?

I still have seats available in my Summer Session I sections!

This is a great opportunity to:

- Take COMP110 in a small class environment
- Focus on COMP110 without having to balance other classes
- Not have to sit on the waitlist for COMP110 in a future semester



CL29 – Magic Methods and Recursion Review

Announcements

Re: Quiz 03:

- Regrade requests will be open till 11:59pm on Wednesday!
 - Please submit a regrade request if you believe your quiz was not graded correctly according to the rubric

Re: Quiz 04:

- Practice quiz will be available on the site today
 - Come to Tutoring to work through it with TAs today (5-7pm in SN011)!
- If you have a UAA and want to reschedule your quiz to another date, please let me know!

(Reminder: The <u>River Simulation exercise</u> is *due Friday at 11:59pm*. Start early!)

Warmup: Try printing a Point or Line object from last lecture!

What happens?

```
0 class Point:
      x: float
 1
 2
     y: float
 3
 4
      def init (self, x: float, y: float):
 5
          self.x = x
 6
          self.y = y
 7
 8
      def dist from origin(self) -> float:
 9
          return (self.x**2 + self.y**2) ** 0.5
10
11
      def translate x(self, dx: float) -> None:
12
          self.x += dx
13
14
      def translate y(self, dy: float) -> None:
15
          self.y += dy
16
17 pt: Point = Point(2.0, 1.0)
```

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Shifting gears... remember recursion?

Recall these functions: what was the issue with the icarus function?



The dreaded Recursion Error!

Stack Overflow and Recursion Errors

When a programmer writes a function that calls itself indefinitely (*infinitely*), the **function call stack** will *overflow*...

This leads to a Stack Overflow Or Recursion Error:

RecursionError: maximum recursion depth exceeded while calling a Python object

Recursive function checklist:

Base case:

- Does the function have a clear base case?
 - Ensure the base case returns a result directly (without calling the function again).
- □ Will the base case *always* be reached?

Recursive case:

- Does the function have a recursive case that *progresses toward the base case*?
 - Does the recursive call have the right arguments? The function should call itself on a simpler or smaller version of the problem.
- □ Have you tested your function with multiple cases, including edge cases?

Another example of recursion: factorial!

To calculate the factorial of an int, n, we would multiply n by (n-1), then (n-2), and so on, until we reach 1.

For instance, to calculate 5!, we would do: 5 * 4 * 3 * 2 * 1, which would evaluate to 120.

```
def factorial(n: int) -> int:
    # Base case: factorial of 0 or 1 is 1
    if n <= 1:
        return 1
    # Recursive case: n! = n × (n-1)!
    return n * factorial(n - 1)
```

```
Visualizing recursive calls to factorial
```



Recursion: defining an operation/object in terms of itself

A real-world phenomenon! Examples:

- You have parents, who have parents, who have parents, who have parents, who... ... were the first humans
- A tree has branches, which have branches, which have branches, which... have leaves



Recursion: defining an operation/object in terms of itself

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Different recursive structures for different purposes



Six degrees of Kevin Bacon graph/network



Coordinating plans before 3-way calls were possible

linked list

factorial Algorithm

Create a recursive function called **factorial** that will calculate the product of all positive integers less than or equal to an int, n. E.g.,

factorial(n=5) would return: 5*4*3*2*1 = 120
factorial(n=2) would return: 2*1 = 2
factorial(n=1) would return: 1 = 1
factorial(n=0) would return: 1

Conceptually, what will our **base case** be?

What will our **recursive case** be?

What is an edge case for this function? How could we account for it?

Visualizing recursive calls to factorial

```
Visualizing recursive calls to factorial
factorial (n = 4) returns 4 * 6 = 24
     return n * factorial(n - 1)
      return 4 * factorial( 3 )
      return 4 * 6 ←
                        return n * factorial<u>(n - 1)</u>
                        return 3 * factorial( 2 )
                        return 3 * 2 🗲
                                          return n * factorial(n - 1)
                                          return 2 * factorial( 1 )
                                          return 2 * 1 <del><</del>
                                                            return 1
```



Memory diagram

```
# Factorial
     def factorial(n: int) -> int:
         """Calculates factorial of int n."""
         # Base case
         if n == 0 or n == 1:
             return 1
         # Recursive case
         else:
             return n * factorial(n - 1)
10
11
     # Example usage
     print(factorial(3))
12
```

12 print(rev(src="lwo", i=0, dest=""))

Checklist for developing a recursive function:

Base case:

- Does the function have a clear base case?
 - Ensure the base case returns a result directly (without calling the function again).
- □ Will the base case *always* be reached?

Recursive case:

- Ensure the function moves closer to the base case with each recursive call.
- Combine returned results from recursive calls where necessary.
- Test the function with edge cases (e.g., empty inputs, smallest and largest valid inputs, etc.). Does the function account for these cases?