



# Quiz 1 Review Session

# Content on Quiz 1

- Cumulative! New topics build on old ones
- Boolean Operators
- Conditions (if/else/elif)
- f-strings, Positional Arguments
- Recursion
- Named Constants, Default Parameters

Disclaimer: We haven't seen the quiz; this review session covers the main topics in the unit.

# Boolean Operators

- or - **either** is true
- and - **both** are true
- not - **negating**: True becomes False, False becomes True

## **Precedence (highest to lowest):**

0. Arithmetic operators (PEMDAS)
1. Relational Operators
2. Not
3. And
4. Or

# Boolean Operators

What is the result of the following expressions?

→ not True and not False    False

→ 3 + 4 < 5 or 5 - 4 == 3    False

→ True or False and not (False and True)    True

→ "A" == "a" or "B" == "B"    True

# Conditionals

- *if* and *elif* statements must be followed by a boolean condition
- The condition must be simplified
- The *then* block following *if*, *elif*, and *else* blocks are indented
- After completing the *then* block of one *if*, *elif*, or *else* block, you continue onto the next statement after the *if-else*

`if <condition>:`

`<then, execute these statements>`

`else:`

`<execute these other statements>`

`<rest of program>`

# Conditionals

## True or False?

- For every *if*, there needs to be an *else* False
  - For every *else*, there needs to be an *if* True
  - The condition following *if* and *elif* must be a numerical expression False, boolean
  - *elif* statements help us simplify code, making it easier to read True
- 
- How many *if*'s can I have for an *else*? 1
  - How many *elif*'s can I have for an *if*? 0, or infinite
  - How many *else*'s can I have for an *if*? 1

# f-strings

- Helps us format strings easily by allowing us to embed expressions directly into the string

```
print(f"Quiz {0 + 1} is in {14 - 12} days!")
```

# Keyword Arguments

Previously: 

```
def sum(num1: int, num2: int) -> int:  
    sum(num1 = 11, num2 = 3)
```

Keyword arguments:

- assigning values based on parameter names
- order doesn't matter!

```
sum(num1 = 11, num2 = 3)
```

```
sum(num2 = 3, num1 = 11)
```



# Positional Arguments

As opposed to positional arguments;

- Values are assigned based on the order (position) of arguments
- order **does** matter

```
def sum(num1: int, num2: int) -> int:  
sum(11, 3)
```

How do you tell positional and keyword arguments apart?

- positional: if **arguments** in a function call only contains values
- keyword: if **parameter names** appear in the function call

# Recursion

- Calling a function within itself, or multiple functions repeatedly call each other
- Made up of (at least) one base case and (at least) one recursive case
- Base case: a branch where the function stops, and does not recur
- A recursive case must make progress towards the base case
  - Progress is typically made by changing the argument of the recursive call so that the argument gets closer to the base case
- Infinite recursion results in a `RecursionError` or `StackOverflowError`

```
def safe_icarus(x: int) -> int:
    """Bound aspirations!"""
    if x >= 2:
        return 1
    else:
        return 1 + safe_icarus(x=x + 1)
```

# Recursion

True or False?

- The base case allows a recursive function to stop True
- A recursive case should make progress away from the base case False

Is there anything wrong with the following code?

```
def factorial_ish(n: int) -> int:  
    """Return the factorial of a number!"""  
    if n == 0 or n == 1:  
        return 1  
    return (n * factorial_ish(n) - 1)
```

Yes - the recursive call `factorial_ish(n)` does **not** make progress towards the base case. Something like `factorial_ish(n)` does make progress towards the base case

```
1 def power(base, exponent) -> int:
2     """Return base raised to the power of exponent computed recursively."""
3     if exponent == 0:
4         return 1
5     return base * power(base, exponent - 1)
6
7 print(power(2, 3))
~
```

# Solution

Stack	Heap	Output
Globals power   id: 0	id: 0   fn 1-5	8
power RA   7 RV   8 base   2 exponent   3		
power RA   5 RV   4 base   2 exponent   3		
power RA   5 RV   2 base   2 exponent   1		
power RA   5 RV   1 base   2 exponent   0		

# Named Constants + Default Parameters

## Named Constants:

- Hold the same value throughout the entire program
- Naming convention: ALL\_CAPS, with underscores between words

## Default Parameters:

- A **parameter** in a function signature that is set to a value
- If the function call does not include an argument value for that parameter, we use the default value
- Should always come after any non-default parameters

# Default Parameters

Given the function signature, are the following function **calls** valid?

```
def study_or_not(days_left: int, am_lazy: bool, target_grade: int = 100) -> bool:
```

1. `study_or_not(True, 2, 100)`      No
2. `study_or_not(am_lazy=False, days_left=2)`      Yes
3. `study_or_not(2, True)`      Yes

# Code Writing Practice

Write a function called `study_or_not` that takes in three parameters and matches the following criteria:

- One `int` parameter called `days_left`, one `str` parameter called `am_lazy`, one `int` parameter called `target_grade`.
- If `am_lazy` is "Yes":
  - if the target grade is higher than 75 or you have less than 4 days left, return "Yes!"
  - if not, return "Take a break!"
- Otherwise, return "Yes!"

\*we strongly encourage studying\*

Write a call to the function so that "Take a break!" returns.



## One Solution:

```
def study_or_not(days_left: int, am_lazy: str, target_grade: int) -> str:
    if am_lazy == "Yes":
        if target_grade > 75 or days_left < 4:
            return "Yes!"
        else:
            return "Take a break!"
    return "Yes!"
```

```
study_or_not(days_left=5, am_lazy="Yes", target_grade=70)
```

Questions?

# Other Resources!

- Practice quiz on the course site with answers and explanations
  - We would recommend trying the problems out on your own, then checking your answers
- Tutoring
  - Thursday 3 - 5 in FB 141
- Office Hours
  - Tomorrow and Friday 11 - 5 in SN008