

Hack110 Interest Form!

When? Saturday, April 5th from 10 AM - 12 AM (Midnight)

Where? In Sitterson Lower Lobby

Who can join? Anyone in COMP 110! No prior experience required. Bring a partner or come as yourself (we'll have team-building activities if you want a partner)

Come for a fun day of coding, workshops and events (also **food will be provided**):

- Choose between web development or game development track
- Go to various **workshops & events** such as: Navigating the CS Major, Resume workshop, ice cream station, and kahoot trivia and MORE!
- Link: [Interest Form Here!](#) Or via the QR code →
- **Interest form will close Friday, February 28th at 11:59 pm**
 - Fill out this form to get **priority notice** of when we release the sign-up form.

Interest Form!





CL16 – Practice with while Loops

Announcements

Quiz 01

- Great job! Median was 85%
- Please submit any regrade requests by **Friday (Feb 28) at 11:59pm**
- Question about something you missed? Please come see us in Office Hours/Tutoring!

EX02 (Wordle) due Sunday, March 2 at 11:59pm

- You'll be writing 4 functions to make Wordle!

Quiz 02 next Friday (March 7)

- Question about what we've covered thus far? Please visit Office Hours/Tutoring!
- Practice quiz will be posted today
- Solutions video will be posted this week

Warm-Up: Memory Diagram

```
1  """A countdown program..."""
2
3
4  def main() -> None:
5      seconds: int = 3
6      countdown(seconds)
7      print(f"main {seconds}")
8
9
10 def countdown(seconds: int) -> None:
11     print("T minus")
12     while seconds > 0:
13         print(seconds)
14         seconds = seconds - 1
15
16     print(f"countdown {seconds}")
17
18
19 main()
```

```
1  """A countdown program..."""
2
3
4  def main() -> None:
5      seconds: int = 3
6      countdown(seconds)
7      print(f"main {seconds}")
8
9
10 def countdown(seconds: int) -> None:
11     print("T minus")
12     while seconds > 0:
13         print(seconds)
14         seconds = seconds - 1
15
16     print(f"countdown {seconds}")
17
18
19 main()
```

Relative Reassignment Operators

It's *Very* common to need to update the value of a variable, relative to its current value, e.g.:

```
count: int = 1
```

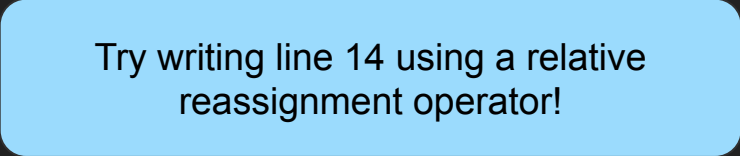
```
count = count + 1
```

Relative reassignment operators offer a shorthand way of doing this!

```
count += 1
```

Relative Reassignment Operators

```
1  """A countdown program..."""
2
3
4  def main() -> None:
5      seconds: int = 3
6      countdown(seconds)
7      print(f"main {seconds}")
8
9
10 def countdown(seconds: int) -> None:
11     print("T minus")
12     while seconds > 0:
13         print(seconds)
14         seconds = seconds - 1
15
16     print(f"countdown {seconds}")
17
18
19 main()
```



Try writing line 14 using a relative reassignment operator!

Your task: Convert this recursive function to one that uses a while loop!

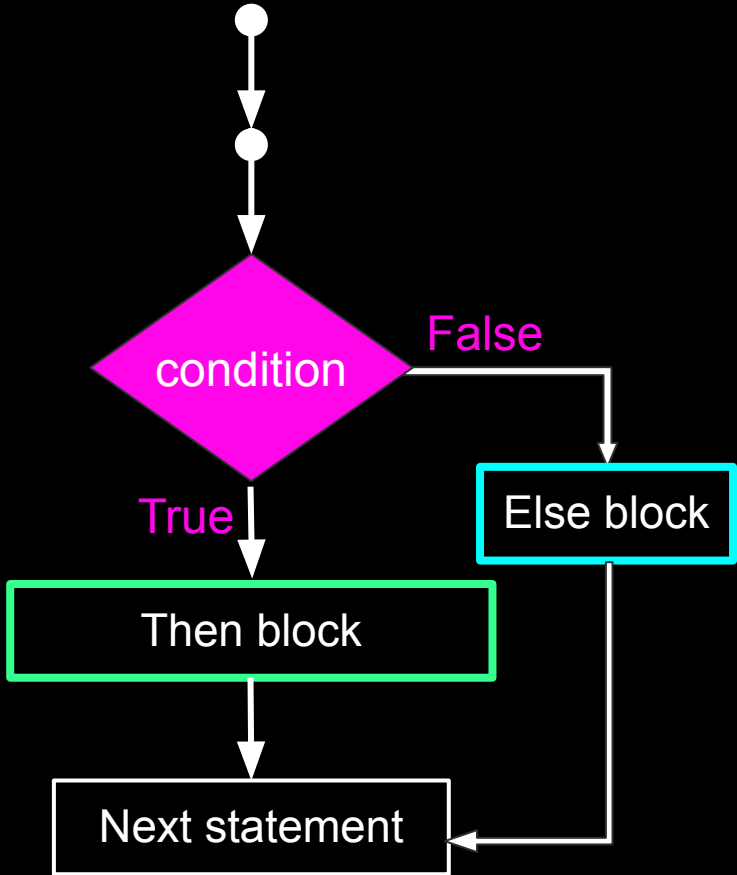
```
def safe_icarus(x: int) -> int:
    """Bound aspirations!"""
    if x >= 2:
        return 1
    else:
        return 1 + safe_icarus(x=x + 1)

print(safe_icarus(x=0))
```


A nested while loop!

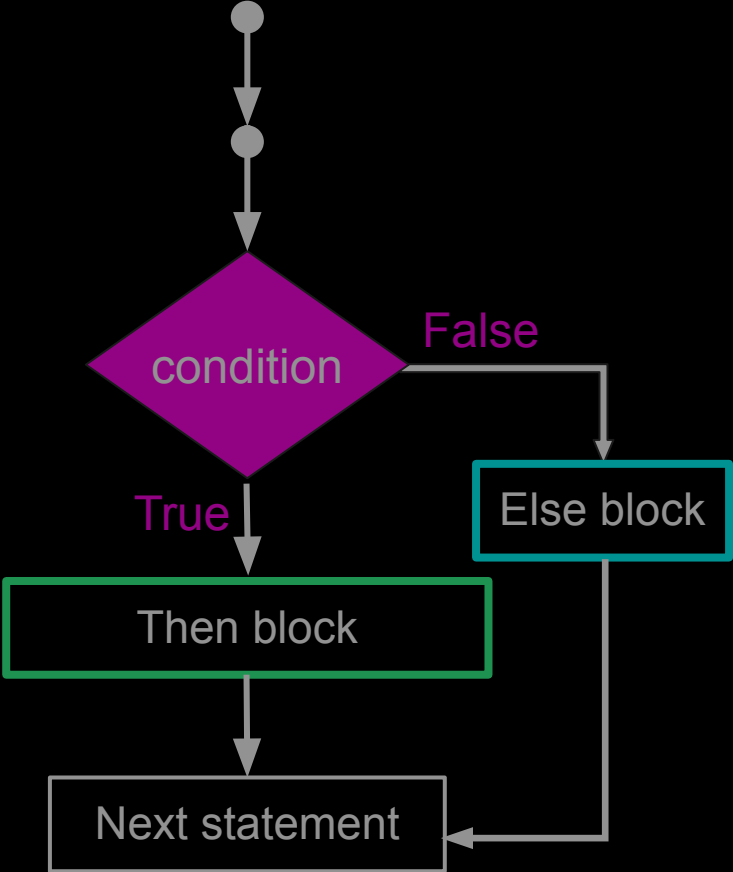
```
1  def triangle(n: int) -> None:
2      i: int = 1
3      line: str
4      while i <= n:
5          line = ""
6          while len(line) < i:
7              line += "*"
8          print(line)
9          i += 1
10
11
12  triangle(2)
```

Recall: if-then-else / *Conditional* Statements

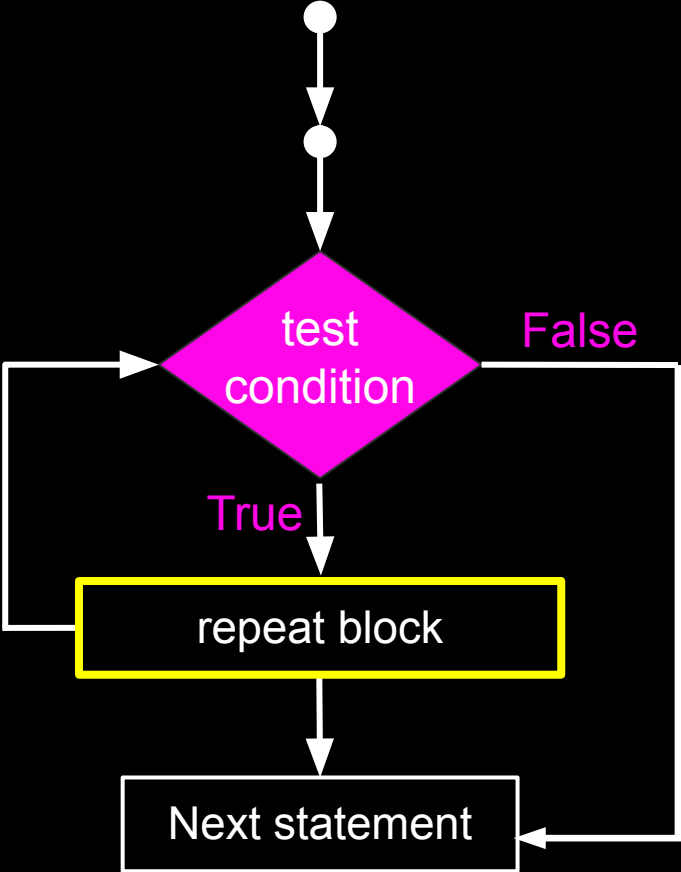


```
if <condition>:  
    <then, execute these statements>  
else:  
    <execute these statements>  
<rest of program>
```

if-then-else Statements



while Loop Statements

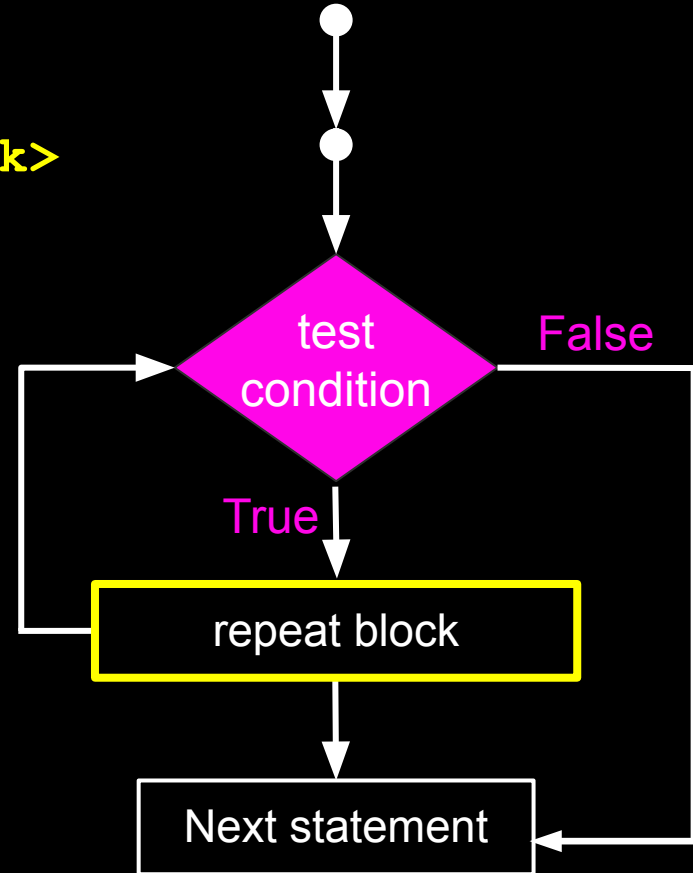


while Loop Statements

```
while <condition>:
```

```
    <execute indented repeat block>
```

```
<rest of program>
```



while Loop Statements

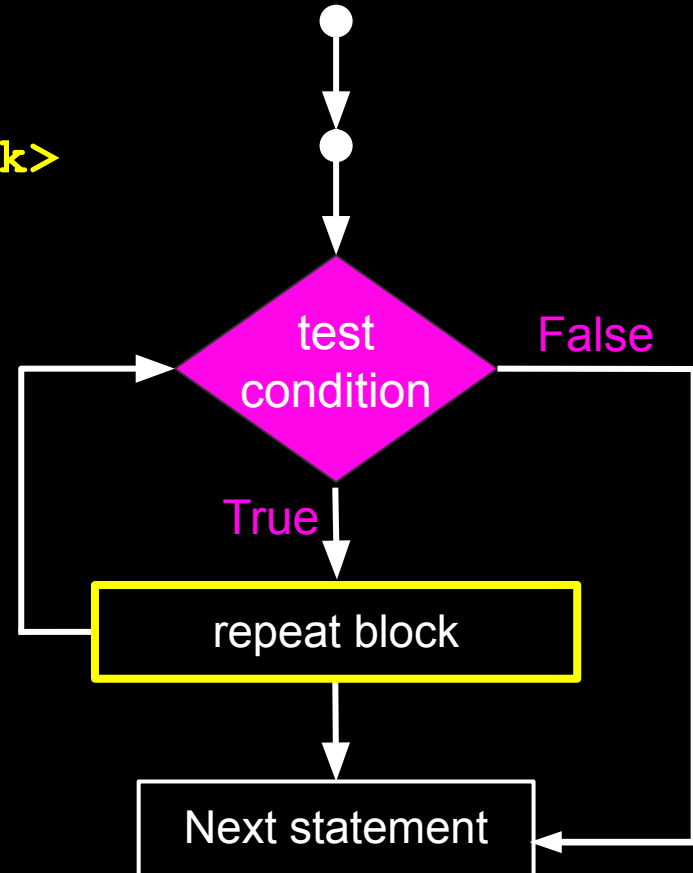
```
while <condition>:
```

```
    <execute indented repeat block>
```

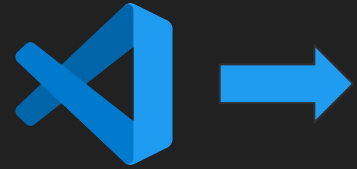
```
<rest of program>
```

When we reach a while loop statement in code...

- While the **condition** evaluates to **True**:
 - Execute the **repeat block**
 - Jump back up to the test if the **condition** is still **True**. This process will repeat (“iterate”) until the condition is **False**. In which case...
- When the **condition** evaluates to **False**:
 - *Skip past* the **repeat block** and continue on to the next line of code at the same level of indentation as the `while` keyword



Let's try writing a function, `count_to_n`, that will print values from 0 to `n` using a `while` loop!



Requirements:

Name: `count_to_n`

Parameter: `n`, an `int`

Return type: `None`

We'll need:

- Local variable (to keep track of the count)
- `while` loop (to iterate through each value of count, from 0 to `n`)

Output:

```
Count is: 0
```

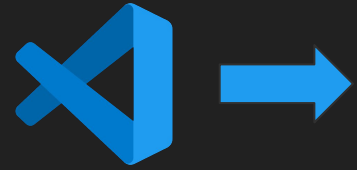
```
Count is: 1
```

```
Count is: 2
```

```
Count is: 3
```

```
Count is: 4
```

Let's try writing a function, `count_to_n`, that will print values from 0 to `n` using a `while` loop!



Requirements:

Name: `count_to_n`

Parameter: `n`, an `int`

Return type: `None`

We'll need:

- Local variable (to keep track of the count)
- `while` loop (to iterate through each value of count, from 0 to `n`)

Output:

```
Count is: 0
```

```
Count is: 1
```

```
Count is: 2
```

```
Count is: 3
```

```
Count is: 4
```

Challenge: Pause the video here and try writing this function definition by yourself!

```
1 def count_to_n(n: int) -> None:
2     count: int = 0
3     while count <= n:
4         print(f"Count is: {count}")
5         count = count + 1
6
7
8 count_to_n(n=4)
```


A common problem: the dreaded *infinite loop*

If a condition in a `while` loop never becomes `False`, the loop will continue indefinitely.

To prevent this:

- Ensure that your loop's condition will eventually be `False`!

```
1  def count_to_n(n: int) -> None:
2      count: int = 0
3      while count <= n:
4          print(f"Count is: {count}")
5          count = count + 1
6
7
8  count_to_n(n=4)
```

A common problem: the dreaded *infinite loop*

If a condition in a `while` loop never becomes `False`, the loop will continue indefinitely.


To prevent this:

- Ensure that your loop's condition will eventually be `False`!

```
1  def count_to_n(n: int) -> None:
2      count: int = 0
3      while count <= n:
4          print(f"Count is: {count}")
5          count = count + 1
6
7
8  count_to_n(n=4)
```

Which line of code in the code listing prevents an *infinite loop* from occurring?
What would happen without it?

Common use cases of `while` loops

- **User input validation:** Prompt the user for a valid input until they give one to you!
 - *Think:* our word-guessing game example, or Wordle!
- **Game loops:** Keep a game running until some condition is met
 - Common examples: You run out of lives or attempts
- Iterating through values
 - Examples:
 - Counting from 0 to n 
 - Looping through every character in a string (via subscription notation)

Common use cases of `while` loops

- **User input validation:** Prompt the user for a valid input until they give one to you!
 - *Think:* our word-guessing game example, or Wordle!
- **Game loops:** Keep a game running until some condition is met
 - Common examples: You run out of lives or attempts
- Iterating through values
 - Examples:
 - Counting from 0 to n ✓
 - Looping through every character in a string (via subscription notation) ✨

```
1 def reverse(a_str: str) -> str:
2     """Reverse a string"""
3     idx: int = 0
4     result: str = ""
5     while idx < len(a_str):
6         result = a_str[idx] + result
7         idx = idx + 1
8
9     return result
10
11
12 print(reverse(a_str="abc"))
```